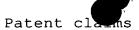
30

35



- 1. A method of controlling a data transmission memory (1) for the transmission of data packets between subscribers T in which a chained subscriber-pointer address list with address pointers for addressing data memory blocks of a data memory (3) is stored for each subscriber T in a pointer address memory (2).
- 2. The method as claimed in claim 1, in which each 10 data memory block comprises a plurality of data memory \_\_cells.
  - The method as claimed in claim 1 or 2, wherein the number of data memory cells contained in the data memory block corresponds to the number of subscribers.
- 15 4. The method as claimed in one of the preceding claims, in which, in a reception operating mode, reception data packets are received from various source subscribers via a reception data bus and are stored in data memory cells of a data memory block addressed by the subscriber-pointer address list.
- 5. The method as claimed in one of the preceding claims, in which, in a transmission operating mode, output data packets are in each case read out from a data memory block and sent to the associated destination subscriber via an output data bus.
  - 6. The method as claimed in one of the preceding claims, in which each reception data packet contains destination information data for identifying that destination subscriber for which the reception data packet is intended.
  - 7. The method as claimed in one of the preceding claims, in which the memory size of a data memory cell corresponds to the size of an input data packet and the memory size of a data memory block preferably corresponds to the size of an output data packet.
  - 8. The method as claimed in one of the preceding claims, in which the state of each chained subscriber-pointer address list is stored in a subscriber state register (12).

ļ.L

- 9. The method as claimed in one of the preceding claims, in which, in the subscriber state register (12), a beginning address pointer to the first data block, an end address pointer to the last data block, the number of data memory blocks and the filling level of the last data block are stored.
- 10. The method as claimed in one of the preceding claims, in which a pointer address list of the free pointer addresses is stored in the pointer address memory (2), so that the pointer address memory (2)
- 10 memory (2), so that the pointer address memory (2) forms a reproduction of the data memory (3).
  - 11. The method as claimed in one of the preceding claims, in which, in the reception operating mode, the last received reception data packet is written according to the stored filling state into the next free memory cell of the last data memory block of the destination subscriber, identified by the reception data packet.
- 12. The method as claimed in one of the preceding claims, in which, after the reception data packet has been written into the last data memory block of the destination subscriber, the filling state is incremented in the associated state register (12).
- 13. The method as claimed in one of the preceding claims, in which the chained subscriber-pointer address list of the destination subscriber is extended by adding a chained address pointer for the addressing of a further data memory block if all the memory cells of the last data memory block of the destination subscriber are filled after the writing operation.
  - 14. The method as claimed in one of the preceding claims, in which, in the transmission operating mode, the first data memory block of the destination subscriber is sent as an output data packet.
- 35 15. The method as claimed in one of the preceding claims, in which, after the first data memory block has been sent, the chained subscriber-pointer address list of the destination subscriber is shortened by removing the beginning address pointer, pointing to the first

35

data bloc

The method as claimed in one of the preceding 16. claims, in which the reception operating mode for writing reception \ data packets into the transmission memory\ (1) has priority over transmission operating mode for sending output data packets from the data transmission memory (1).

data transmission memory (1) transmission of data packets between subscribers T with 10 address memory (2) for storing chained a pointer subscriber-pointer address lists, comprising pointer each subscriber; a addresses, for plurality of subscriber state registers (12), which in each case store the state of an associated subscriber-pointer 15 address list; a data memory (3) for storing data blocks which can be addressed by the pointer addresses; and with a memory controller (4) for controlling pointer address memory (2) and the data memory (3).

The data transmission memory as 20 claim 17, wherein the data memory (3) is a SRAM.

The data transmission memory as claimed claim 17, wherein the pointer address memory (2) is a SRAM.

The data transmission memory as claimed in one 6f/the preceding claims, $\setminus$ wherein the memory controller (4) is connected to sourde subscribers via a reception data bus and to dest\(\frac{1}{2}\)nation subscribers transmission data bus.

The data transmission memory as claimed in one 30 of the preceding claims, wherein the transmission data bus and reception data bus are bidirectional buses for bidirectional data transmission.

The data transmission \memory as claimed in one of the preceding claims, wherein the buses are Ethernet buses.

IJ ۱D And the Hall the time that : [] IJ N ų)